

FASTEN: Fast Sylvester Equation Solver for Graph Mining

Presenter: Boxin Du

Joint work by:



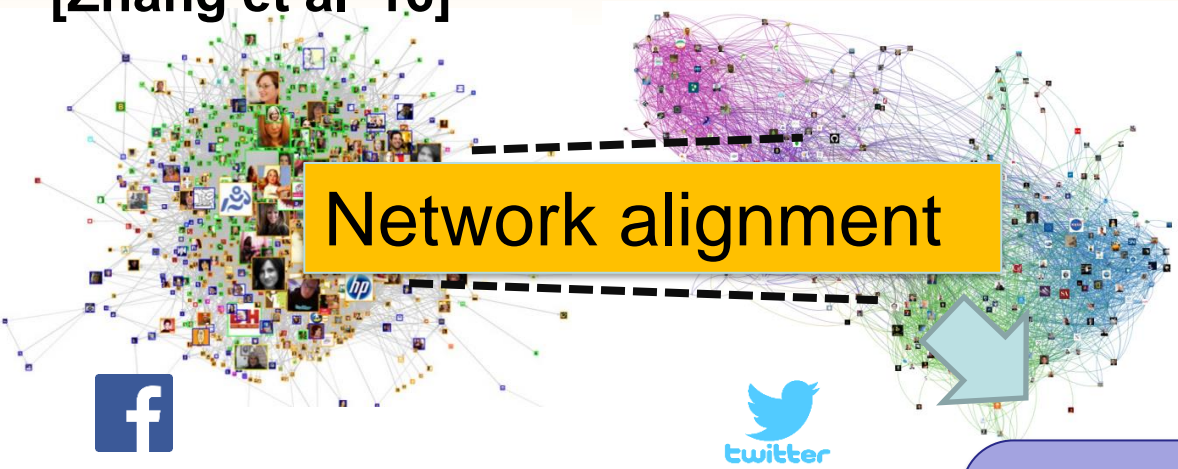
Boxin Du



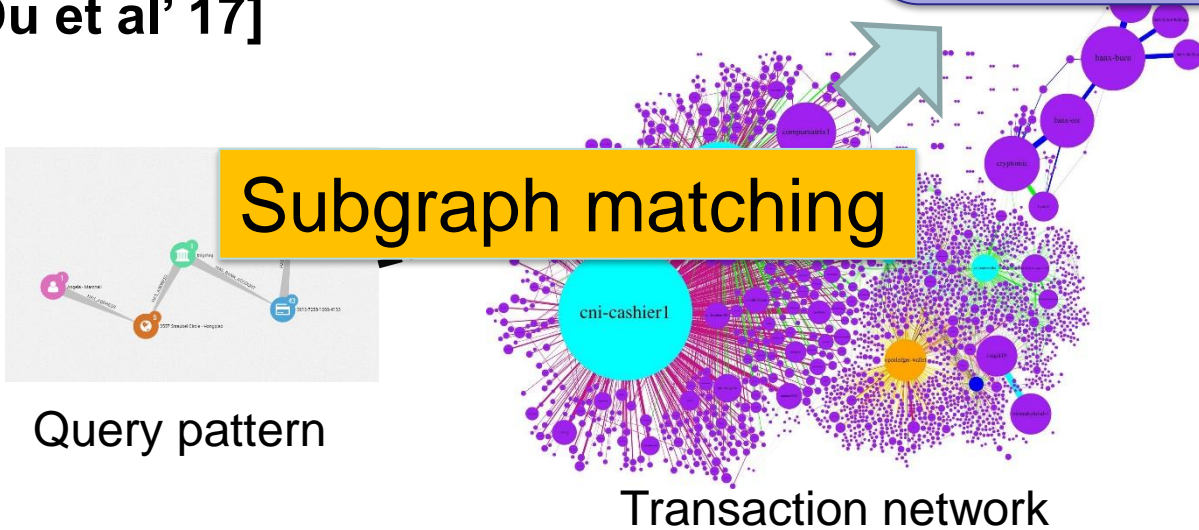
Hanghang Tong

Why Sylvester Equation?

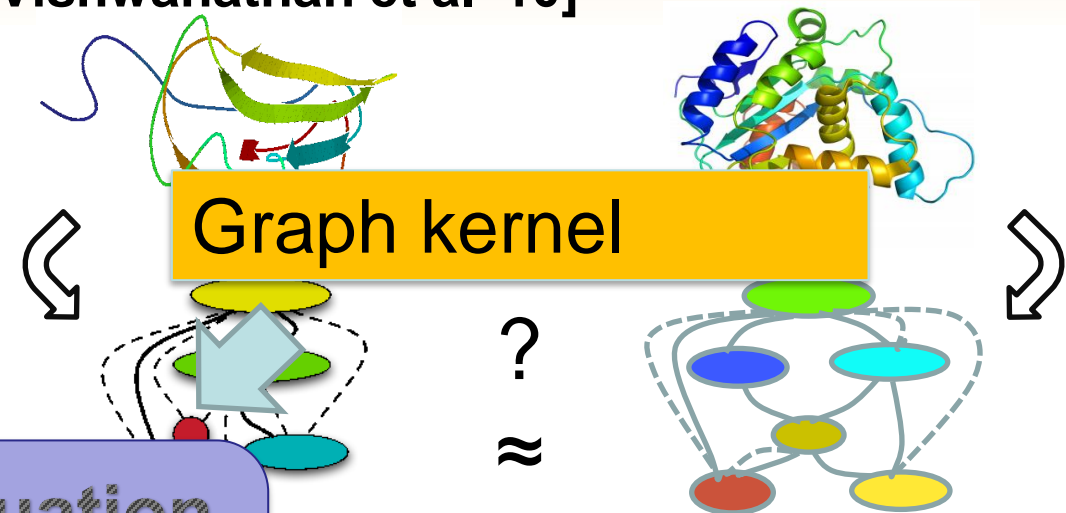
- Link users from different social networks [Zhang et al' 16]



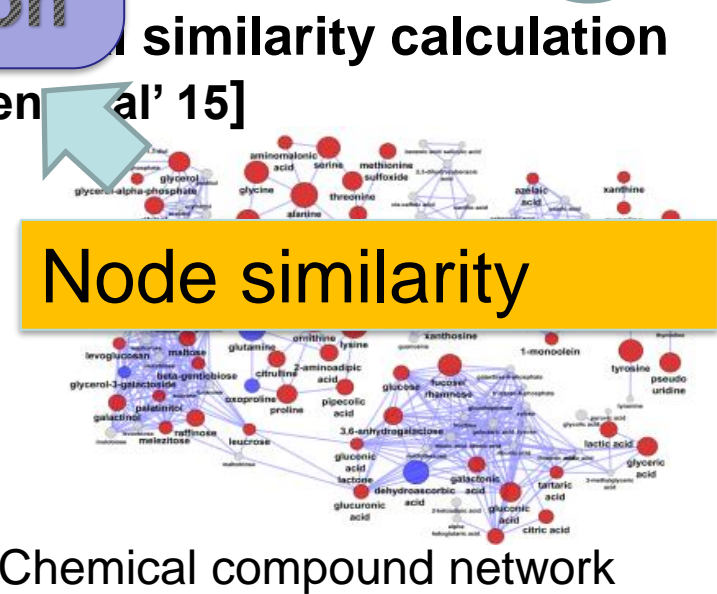
- Fraudulent transaction pattern ma [Du et al' 17]



- Protein function prediction [Vishwanathan et al' 10]

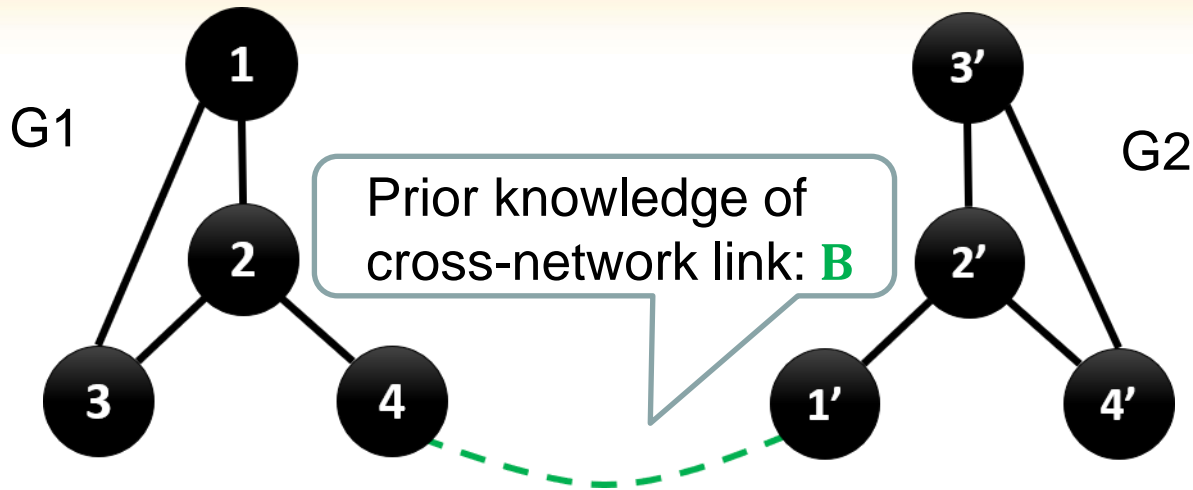


- [Yu-Chen et al' 15]



Sylvester Equation

What is Sylvester Equation: an example on plain graph



Adjacency matrix

A_1 :

0	1	1	0
1	0	1	1
1	1	0	0
0	1	0	0

B :

0	0	0	0
0	0	0	0
0	0	0	0
1	0	0	0

Adjacency matrix:

A_2 :

0	1	0	0
1	0	1	1
0	1	0	1
0	1	1	0



	1'	2'	3'	4'
1	0.040	0.047	0.048	0.048
2	0.027	0.138	0.047	0.047
3	0.040	0.047	0.048	0.048
4	0.261	0.027	0.040	0.040

Solution matrix X of the Sylvester equation:

$$X = A_2 X A_1 + B$$

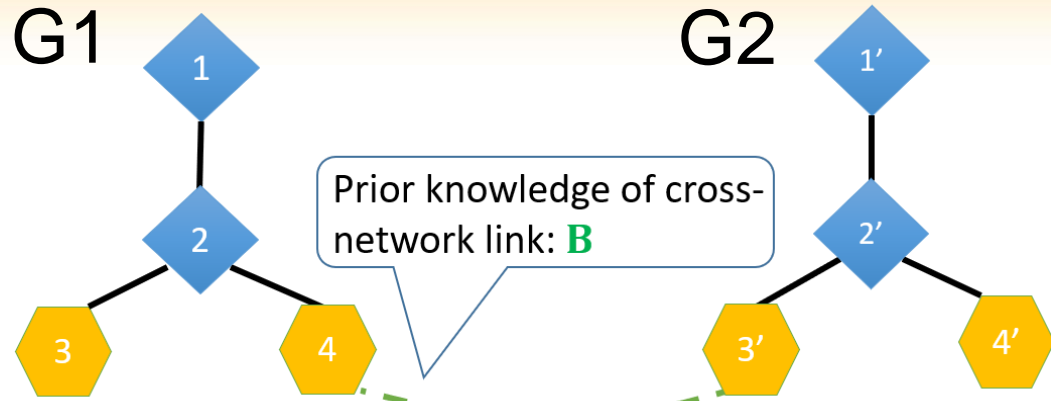
(A_1 and A_2 are normalized)

- Sylvester equation $X = A_2 X A_1 + B$ gives the cross-network node similarity matrix X ;

[1] Zhang, Si, and Hanghang Tong. "Final: Fast attributed network alignment." *Proceedings of the 22nd ACM SIGKDD International Conference on Knowledge Discovery and Data Mining*. ACM, 2016.

[2] Singh, Rohit, Jinbo Xu, and Bonnie Berger. "Global alignment of multiple protein interaction networks with application to functional orthology detection." *Proceedings of the National Academy of Sciences* (2008).

What is Sylvester Equation: an example on attributed graph



Input graphs with node attributes (colors and shapes)



	1'	2'	3'	4'
1	0.022	0	0	0
2	0	0.083	0	0
3	0	0	0.022	0.022
4	0	0	0.222	0.022

Solution \mathbf{X} of $\mathbf{X} - \sum_{i,j=1}^2 \mathbf{A}_2^{(ij)} \mathbf{X} (\mathbf{A}_1^{(ij)})^T = \mathbf{B}$
 (\mathbf{A}_1 and \mathbf{A}_2 are normalized)

\mathbf{A}_1 :

0	1	0	0
1	0	1	1
0	1	0	0
0	1	0	0

\mathbf{B} :

0	0	0	0
0	0	0	0
0	0	0	0
0	0	1	0

\mathbf{A}_2 :

0	1	0	0
1	0	1	1
0	1	0	0
0	1	0	0

e.g. \mathbf{A}_1^{11} :

0	1	0	0
1	0	0	0
0	0	0	0
0	0	0	0

\mathbf{A}_1^{12} :

0	0	0	0
0	0	1	1
0	0	0	0
0	0	0	0

- Sylvester equation $\mathbf{X} - \sum_{i,j=1}^2 \mathbf{A}_2^{(ij)} \mathbf{X} (\mathbf{A}_1^{(ij)})^T = \mathbf{B}$ gives the cross-network node similarity matrix \mathbf{X} ;

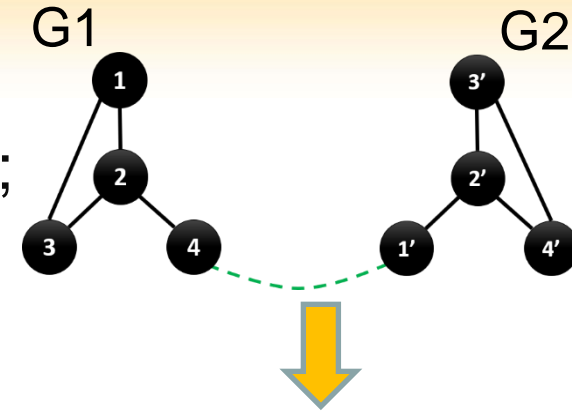
[1] Zhang, Si, and Hanghang Tong. "Final: Fast attributed network alignment." *Proceedings of the 22nd ACM SIGKDD International Conference on Knowledge Discovery and Data Mining*. ACM, 2016.

[2] Singh, Rohit, Jinbo Xu, and Bonnie Berger. "Global alignment of multiple protein interaction networks with application to functional orthology detection." *Proceedings of the National Academy of Sciences* (2008).

Formal Definition of Sylvester Equation (Plain Graph)

■ Given:

- Two graphs G_1 and G_2 (the adjacency matrices are A_1 and A_2);
- The preference matrix B .



■ Find: the solution X of Sylvester equation: $X - A_2 X A_1^T = B$

or x of its equivalent linear system: $(I - W)x = b$

■ Mathematical details:

- $A_1 \leftarrow \alpha^{1/2} D_1^{-1/2} A_1 D_1^{-1/2}$, $A_2 \leftarrow \alpha^{1/2} D_2^{-1/2} A_2 D_2^{-1/2}$;
- D_1 and D_2 are the diagonal degree matrices of A_1 and A_2 , $0 < \alpha < 1$;
- $W = A_1 \otimes A_2$ (both are normalized), $x = \text{vec}(X)$, $b = \text{vec}(B)$.

	1'	2'	3'	4'
1	0.040	0.047	0.048	0.048
2	0.027	0.138	0.047	0.047
3	0.040	0.047	0.048	0.048
4	0.261	0.027	0.040	0.040

Solution matrix X

[1] Zhang, Si, and Hanghang Tong. "Final: Fast attributed network alignment." *Proceedings of the 22nd ACM SIGKDD International Conference on Knowledge Discovery and Data Mining*. ACM, 2016.

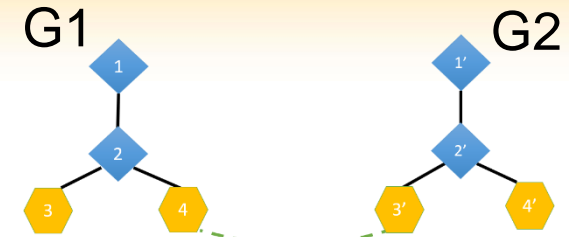
[2] Singh, Rohit, Jinbo Xu, and Bonnie Berger. "Global alignment of multiple protein interaction networks with application to functional orthology detection." *Proceedings of the National Academy of Sciences* (2008).

Formal Definition of Sylvester Equation (Attributed Graph)

Given:

- Two graphs $G_1 = \{A_1, N_1\}$, $G_2 = \{A_2, N_2\}$;
- The preference matrix \mathbf{B} .

$N_2^j(a, a) = 1$ if node a has node attribute j , o/w it is zero.



Find: the solution \mathbf{X} of Sylvester equation:

$$\mathbf{X} - \sum_{i,j=1}^l \mathbf{A}_2^{(ij)} \mathbf{X} (\mathbf{A}_1^{(ij)})^T = \mathbf{B}$$

or \mathbf{x} of its equivalent linear system:

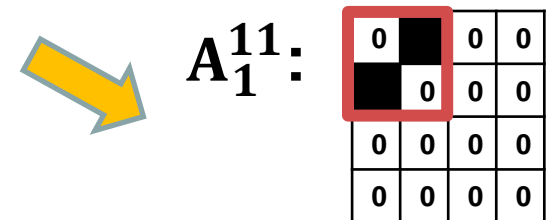
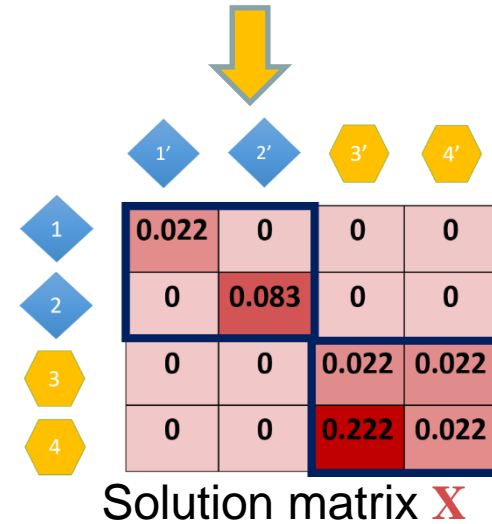
$$\left[\mathbf{I} - \sum_{i,j=1}^l (\mathbf{A}_1^{(ij)} \otimes \mathbf{A}_2^{(ij)}) \right] \mathbf{x} = \mathbf{b}$$

Mathematical details:

$$\mathbf{A}_1^{(ij)} \leftarrow \alpha^{1/2} \mathbf{D}_1^{-1/2} \mathbf{N}_1^i \mathbf{A}_1 \mathbf{N}_1^j \mathbf{D}_1^{-1/2}, \quad \mathbf{A}_2^{(ij)} \leftarrow \alpha^{1/2} \mathbf{D}_2^{-1/2} \mathbf{N}_2^i \mathbf{A}_2 \mathbf{N}_2^j \mathbf{D}_2^{-1/2};$$

$\mathbf{A}_1^{(ij)}$ is the adjacency matrix 'filtered' by attribute i and j .

l : the number of node attributes, $\mathbf{x} = \text{vec}(\mathbf{X})$, $\mathbf{b} = \text{vec}(\mathbf{B})$.



[1] Zhang, Si, and Hanghang Tong. "Final: Fast attributed network alignment." *Proceedings of the 22nd ACM SIGKDD International Conference on Knowledge Discovery and Data Mining*. ACM, 2016.

[2] Singh, Rohit, Jinbo Xu, and Bonnie Berger. "Global alignment of multiple protein interaction networks with application to functional orthology detection." *Proceedings of the National Academy of Sciences* (2008).

Challenges of Solving the Sylvester Equation

■ Size of $A_1 \otimes A_2$:

- $n^2 \times n^2$ (for plain graphs with n nodes and m edges);
- Straightforward solver costs $O(n^6)$ (time) and $O(m^2)$ (space);
- State-of-the-art methods: time complexity at least $O(mn + n^2)$;

The $\Omega(n^2)$
bottleneck

■ With node attributes:

- Add additional $O(l)$ complexity (for l discrete node attributes);

■ Size of solution matrix X :

- $n \times n$;
- Usually not sparse;
- Limit the time/space complexity of the equation solver.

The $\Omega(n^2)$
bottleneck

Comparison of Methods for the Sylvester Equation

Algorithm	Attributed (Y/N)	Exact Solution (Y/N)	Time Complexity	Space Complexity	
<i>Fixed Point (FP)</i> [Vishwanathan et al' 10]	✓	✓	$O(n^3)$	$O(m^2)$	Traditional methods
<i>Conjugate Gradient (CG)</i> [Y Saad et al' 03]	✓	✓	$O(n^3)$	$O(m^2)$	
<i>Sylv.</i> [Vishwanathan et al' 10]	✓	✓	$O(n^3)$	$O(m^2)$	
<i>ARK</i> [U Kang et al' 12]	✓	✗	$O(n^2)$	$O(n^2)$	Recent methods
<i>Cheetah</i> [L Li et al' 10]	✓	✗	$O(rn^2)$	$O(n^2)$	
<i>NI-Sim</i> [C Li et al' 10]	✗	✗	$O(n^2)$	$O(r^2n^2)$	
<i>FINAL-P</i> [S Zhang et al'16]	✗	✓	$O(mn + n^2)$	$O(n^2)$	
<i>FINAL-NE</i> [S Zhang et al'16]	✓	✓	$O(lmn + ln^2)$	$O(n^2)$	
<i>FINAL-N+</i> [S Zhang et al'16]	✓	✗	$O(n^2)$	$O(n^2)$	
<i>FASTEN-P</i>	✗	✓	$O(kn^2)$	$O(n^2)$	This Paper
▪ Obs.: Tradition methods: all attributed and provide exact solution, but high complexity; <i>FASTEN-P+</i> Recent methods: at least $O(n^2)$, and are often approximated/not attributed.	✗	✓	$O(km + k^2n)$	$O(m + kn)$	
▪ Q: Can we have a solution that is attributed, exact, and more efficient? <i>FASTEN-N</i>	✓	✓	$O(kn^2/l)$	$O(m/l + n^2)$	
<i>FASTEN-N+</i>	✓	✓	$O(km + k^2ln)$	$O(m + kln)$	

Roadmap

- Motivations ✓
- **Background**
- Proposed Algorithms for plain graphs
- Proposed Algorithms for attributed graphs
- Experimental Results
- Conclusions

Krylov Subspace Method (KSM) for Linear System

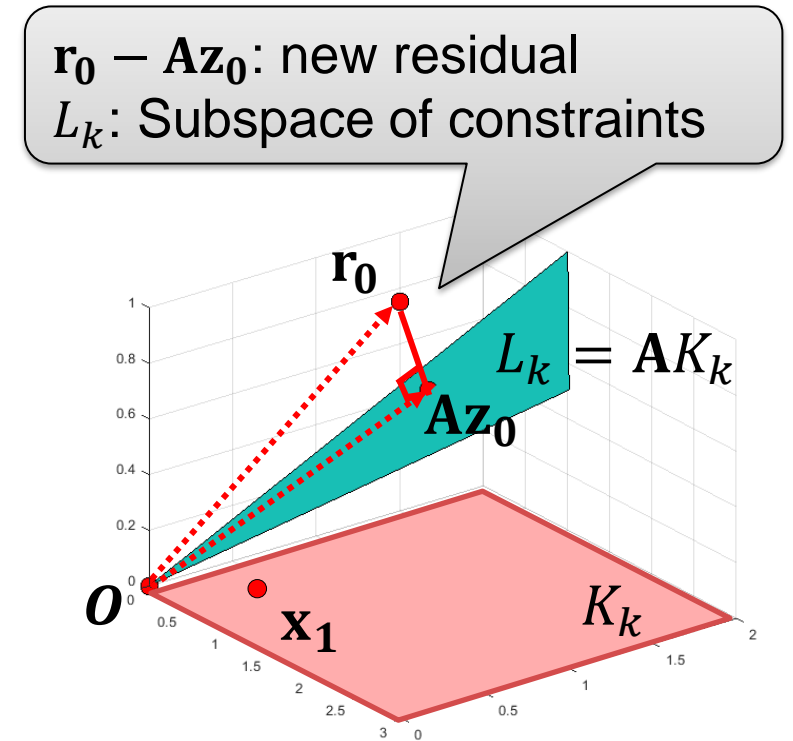
- Minimal residual method for linear system $\mathbf{Ax} = \mathbf{b}$ ($\mathbf{x} \in \mathbb{R}^n$):
 - Extract \mathbf{x} from k -dimensional subspace of \mathbb{R}^n $\longrightarrow \mathbf{x} \in \mathbf{x}_0 + K_k$
 - Minimize residual $\mathbf{r} = \mathbf{b} - \mathbf{Ax} \perp L_k$ \longrightarrow small scaled system
 - Iteratively update \mathbf{x} and \mathbf{r} until $|\mathbf{r}|_2$ is small enough

Example:

$$\begin{bmatrix} 3 & 1 & 1 \\ 1 & 2 & 1 \\ 1 & 1 & 3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \longrightarrow \begin{bmatrix} 6 & 6 \\ 11 & 6 \end{bmatrix} \begin{bmatrix} x_1' \\ x_2' \end{bmatrix} = \begin{bmatrix} 4 \\ 5 \end{bmatrix}$$

$\mathbf{A} \quad \mathbf{x} \quad \mathbf{b} \qquad \qquad \mathbf{A}' \quad \mathbf{y} \quad \mathbf{c}$

- Let $\mathbf{x}_0 = [\mathbf{0}, \mathbf{0}, \mathbf{0}]^T$ (i.e. $\mathbf{r}_0 = \mathbf{b}$), extract $\mathbf{x}_1 \in K_k$.
- Let $\mathbf{x}_1 = \mathbf{x}_0 + \mathbf{z}_0$, minimize $\mathbf{r} = \mathbf{r}_0 - \mathbf{Az}_0$ ($\mathbf{r} \perp L_k$).
- Update \mathbf{x} in 3-d space.



KSM for Linear System (cont'd)

■ Krylov subspace:

– $K_k(\mathbf{A}, \mathbf{r}_0) = \text{span}\{\mathbf{r}_0, \mathbf{A}\mathbf{r}_0, \mathbf{A}^2\mathbf{r}_0, \dots, \mathbf{A}^{k-1}\mathbf{r}_0\};$



– Arnoldi process outputs i orthonormal basis: $\mathbf{V}_i = [\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_i], i \in \{k, k + 1\}$

– $\mathbf{A}\mathbf{V}_k = \mathbf{V}_{k+1}\tilde{\mathbf{H}}_k$

$$\mathbf{A} \mathbf{V}_k = \mathbf{V}_{k+1} \tilde{\mathbf{H}}_k$$


Upper-Hessenberg matrix

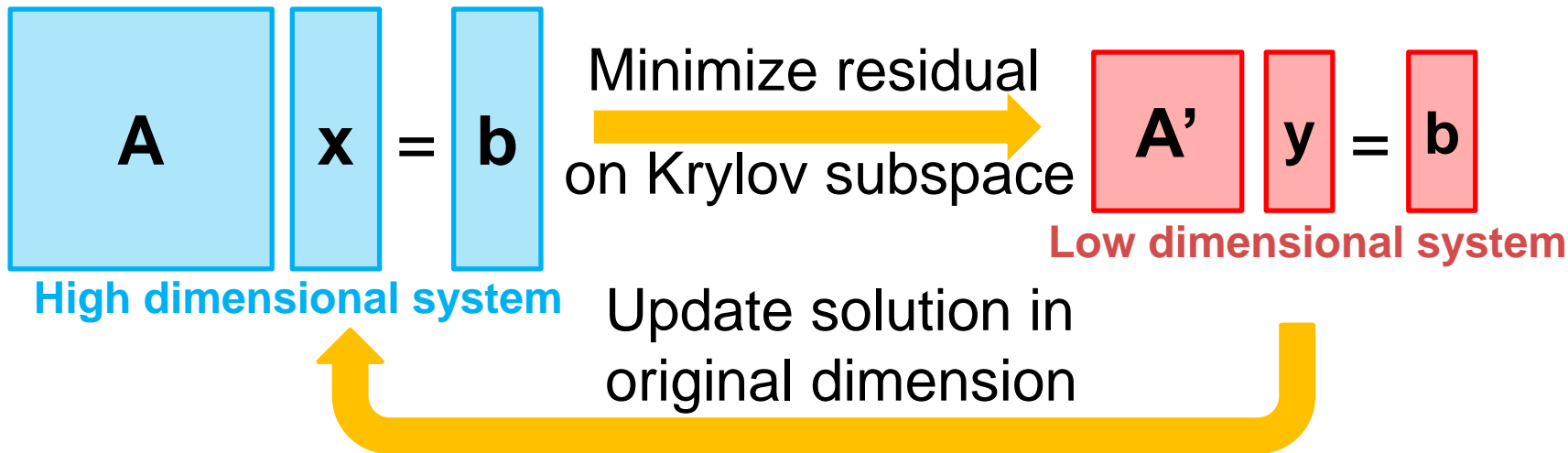
■ Krylov subspace-based Minimal Residual method:

– Extract solution from k -dimensional Krylov subspace (let $K_k = K_k(\mathbf{A}, \mathbf{r}_0)$);

– Minimize the residual \mathbf{r} and update solution at every iteration.

Advantages of KSM with Minimal Residual

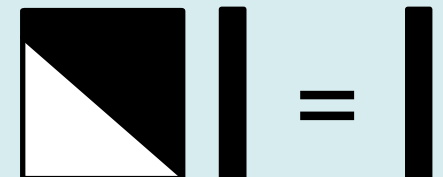
- Arnoldi: $O(m)$ for sparse system;
- Solve small scaled system every iteration;
- Exact solution, no approximation needed;
- Upper-Hessenberg makes solving system faster. 



- Details:
Minimize residual
 $J(\mathbf{y}) = \|\mathbf{b} - \mathbf{A}\mathbf{x}\|_2$
 $= \|\mathbf{b} - \mathbf{A}(\mathbf{x}_0 + \mathbf{V}_k\mathbf{y})\|_2$
 $= \dots$
 $= \|\beta\mathbf{e}_1 - \tilde{\mathbf{H}}_k\mathbf{y}\|_2$

equivalent to solve:

$$\tilde{\mathbf{H}}_k\mathbf{y} = \beta\mathbf{e}_1$$



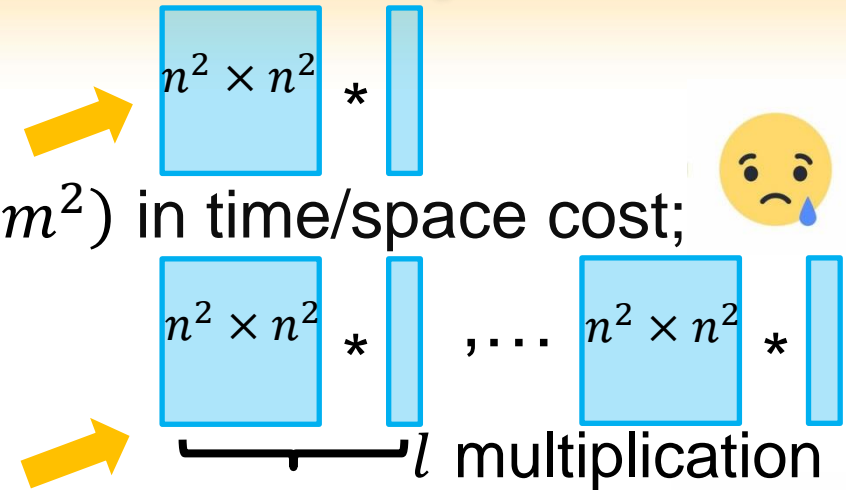
Challenges of Applying KSM on Sylvester Equation

- **Size of $(\mathbf{I} - \mathbf{W})\mathbf{x} = \mathbf{b}$:**

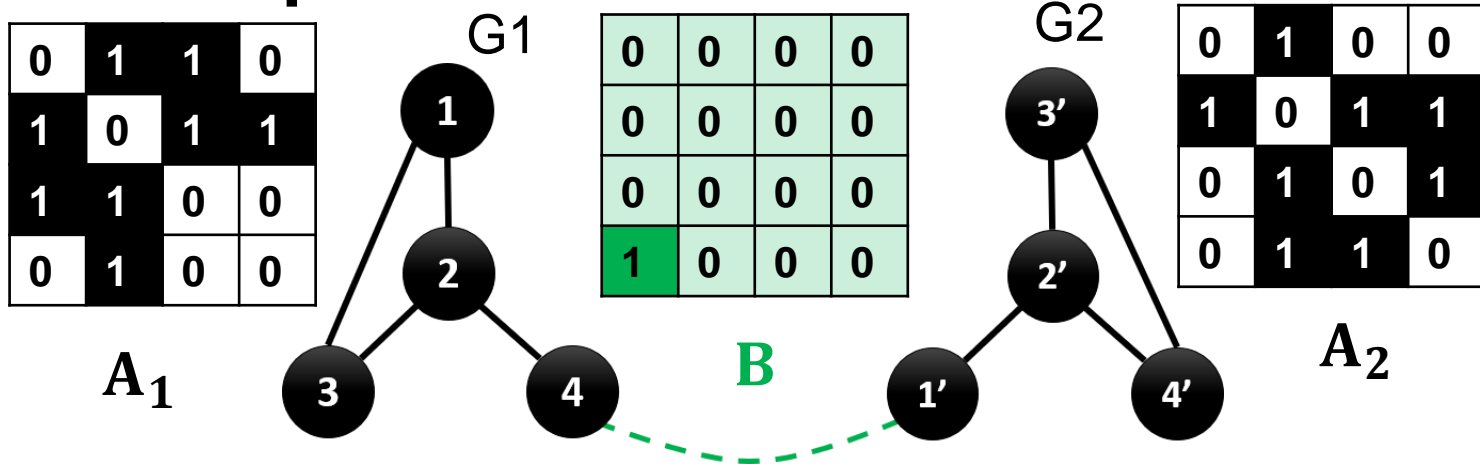
- Generate $K_{k^2}(\mathbf{I} - \mathbf{A}_1 \otimes \mathbf{A}_2, \mathbf{r}_0) \rightarrow O(n^4)$ or $O(m^2)$ in time/space cost; 😞

- **Size of $\left[\mathbf{I} - \sum_{i,j=1}^l (\mathbf{A}_1^{(ij)} \otimes \mathbf{A}_2^{(ij)})\right]\mathbf{x} = \mathbf{b}$:**

- Generate $K_{k^2}(\mathbf{I} - \sum_{i,j=1}^l (\mathbf{A}_1^{(ij)} \otimes \mathbf{A}_2^{(ij)}), \mathbf{r}_0) \rightarrow O(ln^4)$ or $O(lm^2)$ cost. 😞



- **Example:**



➔ Krylov subspace of $K_{k^2}(\mathbf{I} - \mathbf{A}_1 \otimes \mathbf{A}_2, \mathbf{r}_0)$: 16 dimension

Roadmap

- Motivations ✓
- Background ✓
- Proposed Algorithms for plain graphs
- Proposed Algorithms for attributed graphs
- Experimental Results
- Conclusions

Key Ideas

- #1: Kronecker Krylov Subspace (KKS)
 - Implicit construction of the original large Krylov subspace
 - Largely reduce the time/space complexity $O(n^4) \longrightarrow O(n^2)$
- #2: MRES* on KKS with Implicit Solution Representation
 - Solve small scaled system and update solution till converge
 - Further reduce the time/space complexity $O(kn^2) \longrightarrow O(k^2n + km)$

*: MRES: Minimal Residual method

Kronecker Krylov Subspace (Details)

$$(I - W)x = b$$

- **Step 1:** Choose Arnoldi vectors $\mathbf{g}, \mathbf{f}; O(n^2)$
- **Step 2:** Generate $K_k(A_1, \mathbf{g}); O(km)$
- **Step 3:** Generate $K_k(A_2, \mathbf{f}); O(km)$
- **Details:**
 - Choosing \mathbf{g}, \mathbf{f} s.t. $\mathbf{r}_0 \in K_k(A_1, \mathbf{g}) \otimes K_k(A_2, \mathbf{f})$:
 - If $\|\mathbf{R}_0\|_1 \leq \|\mathbf{R}_0\|_\infty$,
 \mathbf{f} : \mathbf{R}_0 's column of largest norm, $\mathbf{g} = \mathbf{R}_0^T \mathbf{f} / \|\mathbf{f}\|_2^2$
 - If $\|\mathbf{R}_0\|_1 > \|\mathbf{R}_0\|_\infty$,
 \mathbf{g} : \mathbf{R}_0 's row of largest norm, $\mathbf{f} = \mathbf{R}_0^T \mathbf{g} / \|\mathbf{g}\|_2^2$

$$K_k(A_1, \mathbf{g}) \otimes K_k(A_2, \mathbf{f})$$



$$\begin{aligned} A_1 V_k &= V_{k+1} \tilde{H}_1 \\ V_k &= [\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k] \end{aligned}$$

$$\begin{aligned} A_2 W_k &= W_{k+1} \tilde{H}_2 \\ W_k &= [\mathbf{w}_1, \mathbf{w}_2, \dots, \mathbf{w}_k] \end{aligned}$$



Theorem: $V_k \otimes W_k$ forms the orthonormal basis of the Kronecker Krylov subspace; don't need to be computed directly

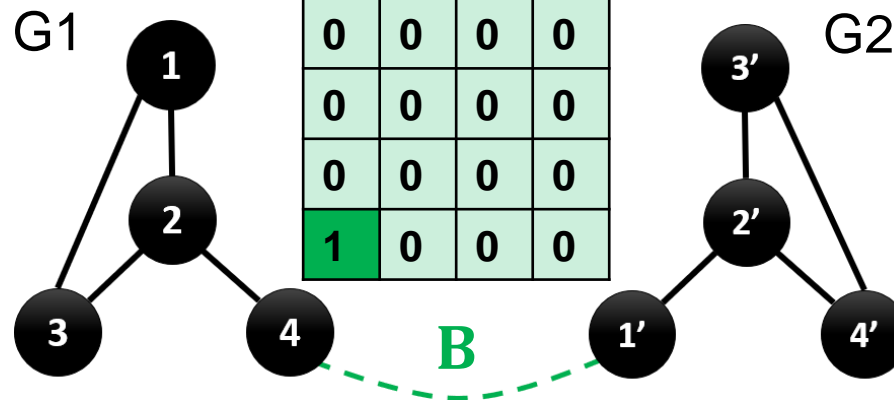
Example

$$(I - W)\mathbf{x} = \mathbf{b}$$

- Step 1: $R_0 = \mathbf{B}$ ($\mathbf{x}_0 = \mathbf{0}$), $\mathbf{f} = [0,0,0,1]^T$, $\mathbf{g} = [1,0,0,0]^T$;
- Step 2: $K_k(A_1, \mathbf{g}) = \text{span}\{[0,0.7071,0.7071,0]^T, [1,0,0,0]^T\}$;
 \mathbf{v}_1 \mathbf{v}_2
- Step 3: $K_k(A_2, \mathbf{f}) = \text{span}\{[0,0.7071,0.7071,0]^T, [0,0,0,1]^T\}$;
 \mathbf{w}_1 \mathbf{w}_2
- $K_k(A_1, \mathbf{g}) \otimes K_k(A_2, \mathbf{f}) = \text{span}\{\mathbf{v}_1 \otimes \mathbf{w}_1, \mathbf{v}_1 \otimes \mathbf{w}_2, \mathbf{v}_2 \otimes \mathbf{w}_1, \mathbf{v}_2 \otimes \mathbf{w}_2\}$.

0	1	1	0
1	0	1	1
1	1	0	0
0	1	0	0

A1



0	1	0	0
1	0	1	1
0	1	0	1
0	1	1	0

A2

Minimal Residual (Details):

$$(I - W)x = b$$

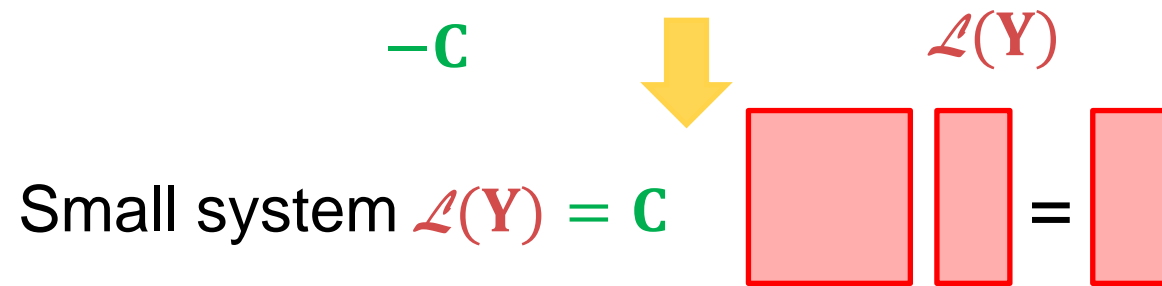
▪ **Step 1:** Initial residual: $r_0 = b - (I - \alpha W)x_0$

▪ **Step 2:** Let new solution:

$$x = x_0 + z_0, z_0 \in K_k(A_1, g) \otimes K_k(A_2, f)$$

▪ **Step 3:** Minimize new residual:

$$\|R\|_2 = \left\| \underbrace{W_{k+1}^T R_0 V_{k+1}}_{-C} - \underbrace{\tilde{H}_2 Y \tilde{H}_1^T + I_{k+1,k} Y I_{k+1,k}^T}_{\mathcal{L}(Y)} \right\|_F$$



▪ Both Y and C are k by k : small scaled system.

▪ **Step 4:** Update solution X and residual R .

$$X \leftarrow X + V_k Y W_k^T, R \leftarrow R - V_{k+1} \tilde{H}_1 Y \tilde{H}_2^T W_{k+1}^T + V_k Y W_k^T$$

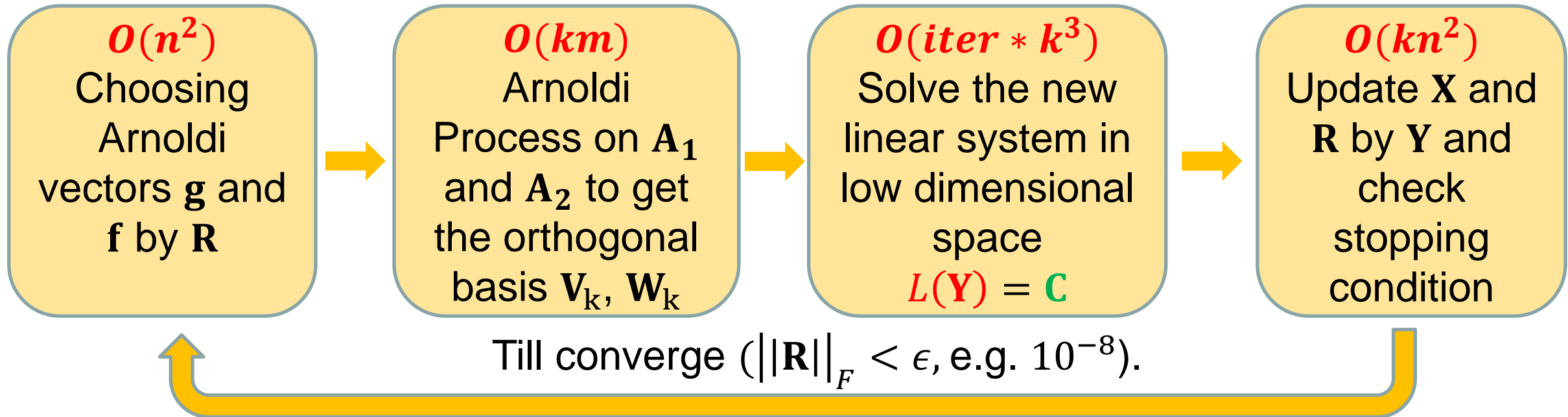
Effectiveness: this method gives the exact solution of the Sylvester equation on plain graphs w.r.t. a tolerance ϵ .

Complexity: Time: $O(kn^2)$, Space: $O(n^2)$

Easy to solve!, $k \ll n$

FASTEN-P

Major steps:

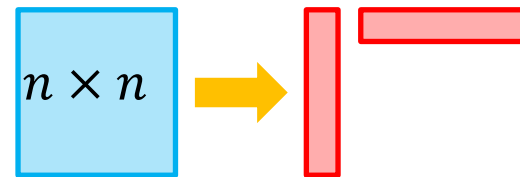
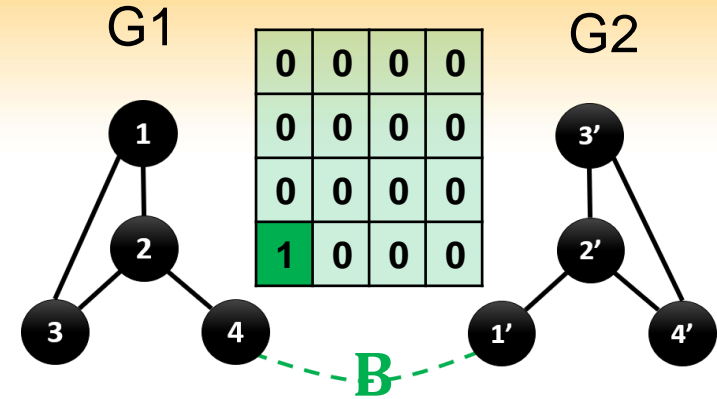


Details:

- X is often initialized as 0 , and $R = B$;
- **Overall Complexity:** time: $O(kn^2)$; space: $O(n^2)$;

Can we further scale up? $\mathbf{X} - \mathbf{A}_2 \mathbf{X} \mathbf{A}_1^T = \mathbf{B}$

- Goal: complexity: from $O(n^2)$ to linear
- Difficulties:
 - \mathbf{X} : $n \times n$, $O(n^2)$ seems to be the lower bound;
 - \mathbf{X} : in general not sparse.
- Observation:
 - \mathbf{B} is often sparse and low-rank (sparse anchor links across network);
 - If prior anchor links are unknown: \mathbf{B} is uniform (rank 1);
 - \mathbf{B} is low-rank $\implies \mathbf{X}$ must have low-rank property (see proof in paper).
- Solution:
 - Implicit representation of residual \mathbf{R} , intermediate solution \mathbf{X} .



Kronecker Krylov Subspace with Low-rank Residual

- **Step 1:** Represent \mathbf{R}_0 by low-rank matrices $\mathbf{U}_1, \mathbf{U}_2: O(n)$.
- **Step 2:** Choose Arnoldi vectors $\mathbf{g}, \mathbf{f}: O(rn)$ (r : rank of $\mathbf{U}_1, \mathbf{U}_2$)
- **Step 3:** Generate $K_k(\mathbf{A}_1, \mathbf{g}), K_k(\mathbf{A}_2, \mathbf{f}): O(km)$, and obtain



$$\mathbf{A}_1 \mathbf{V}_k = \mathbf{V}_{k+1} \tilde{\mathbf{H}}_1$$
$$\mathbf{V}_k = [\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k]$$

- **Details:**

- Choosing \mathbf{g}, \mathbf{f} (let $\mathbf{r}_1 = \mathbf{e}^T \mathbf{U}_1 \mathbf{U}_2, \mathbf{r}_2 = \mathbf{U}_1 \mathbf{U}_2 \mathbf{e}$):

- If $\max(\mathbf{r}_1) \geq \max(\mathbf{r}_2)$,

$\mathbf{f} = \mathbf{U}_1 \mathbf{U}_2(:, i_1), \mathbf{g} = \mathbf{U}_2^T \mathbf{U}_1^T \mathbf{f} / \|\mathbf{f}\|_2^2$ (i_1 is the index of \mathbf{r}_1 's largest entry)

- If $\max(\mathbf{r}_1) < \max(\mathbf{r}_2)$,

$\mathbf{g} = \mathbf{U}_2^T \mathbf{U}_1(i_2, :), \mathbf{f} = \mathbf{U}_1 \mathbf{U}_2 \mathbf{g} / \|\mathbf{g}\|_2^2$ (i_2 is the index of \mathbf{r}_2 's largest entry)

$$\mathbf{A}_2 \mathbf{W}_k = \mathbf{W}_{k+1} \tilde{\mathbf{H}}_2$$
$$\mathbf{W}_k = [\mathbf{w}_1, \mathbf{w}_2, \dots, \mathbf{w}_k]$$

Example

- Step 1:

- B**: Assume each node in G1 has at most one 1-to-1 anchor link to G2.

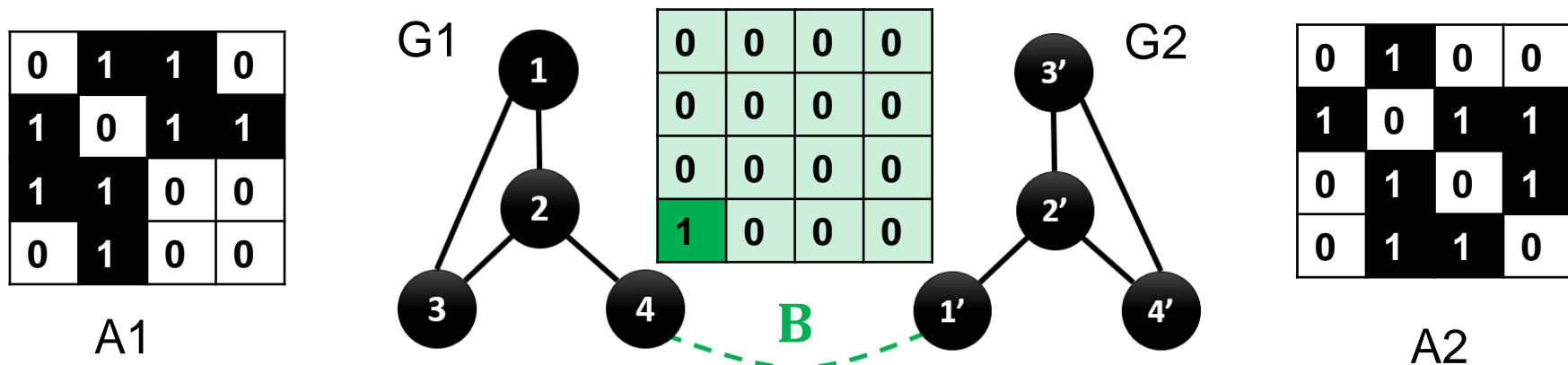
- $\mathbf{R}_0 = \mathbf{B} = [0,0,0,1]^T * [1,0,0,0] = \mathbf{U}_1 \mathbf{U}_2; O(n).$

- Step 2: Choose Arnoldi vectors, $\mathbf{f} = [0,0,0,1]^T$, $\mathbf{g} = [1,0,0,0]^T; O(rn)$

- Step 3:

- $K_k(\mathbf{A}_1, \mathbf{g}) = \text{span}\{[0,0.7071,0.7071,0]^T, [1,0,0,0]^T\}; O(km)$

- $K_k(\mathbf{A}_2, \mathbf{f}) = \text{span}\{[0,0.7071,0.7071,0]^T, [0,0,0,1]^T\}; O(km)$



Minimal Residual Method with Low-rank Representation

- **Step 1:** Obtain and solve small scaled system $\mathcal{L}(\mathbf{Y}) = \mathbf{C}$.
- **Step 2:** Implicit solution representation $\mathbf{P} = [\mathbf{P}, \mathbf{V}_k \mathbf{Y}]$, $\mathbf{Q} = [\mathbf{Q}, \mathbf{W}_k^T]$;

(Original updating: $\mathbf{X} \leftarrow \mathbf{X} + \mathbf{V}_k \mathbf{Y} \mathbf{W}_k^T$)



Low-rank property: If **B** is rank r , the rank of **X** is upper-bounded by $iter * r$ (*iter*: the iteration number)

- **Step 3:** Let $\mathbf{L}_2 = \mathbf{V}_{k+1} \tilde{\mathbf{H}}_1 \mathbf{Y} \tilde{\mathbf{H}}_2^T$, $\mathbf{P}_2 = \mathbf{W}_{k+1}^T$, $\mathbf{L}_3 = \mathbf{V}_k \mathbf{Y}$, $\mathbf{P}_3 = \mathbf{W}_k^T$

Construct new residual $\mathbf{U}_1 = [\mathbf{U}_1, \mathbf{L}_2, \mathbf{L}_3]$, $\mathbf{U}_2 = [\mathbf{U}_2^T, \mathbf{P}_2^T, \mathbf{P}_3^T]^T$

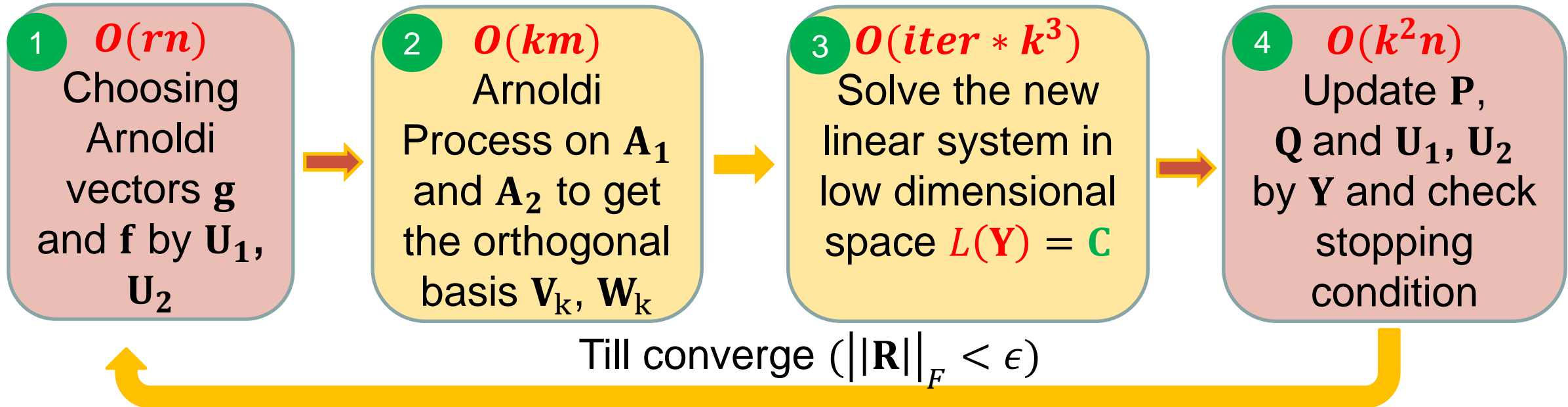
(Original updating: $\mathbf{R} \leftarrow \mathbf{R} - \mathbf{V}_{k+1} \tilde{\mathbf{H}}_1 \mathbf{Y} \tilde{\mathbf{H}}_2^T \mathbf{W}_{k+1}^T + \mathbf{V}_k \mathbf{Y} \mathbf{W}_k^T$)



Complexity:
Time: $O(k(k+2)n)$,
Space: $O(m+kn)$

FASTEN-P+

Major steps:



Details:

- **4**: $\|R\|_F$ can be computed as $trace(U_2^T(U_1^T U_1)U_2)$;
- **Overall Complexity:** time: $O(km + k^2n)$; space: $O(m + kn)$;

Roadmap

- Motivations ✓
- Background ✓
- Proposed Algorithms for plain graphs ✓
- Proposed Algorithms for attributed graphs
- Experimental Results
- Conclusions

Key Ideas

- **#1: Decomposition of Sylvester equation**
 - Decompose the equation to a inter-correlated Sylvester equation set
 - Each decomposed equation is small-scaled & fast to solve
- **#2: Apply FASTEN-P(+) on decomposed equation**
 - Apply Block Coordinate Descent (BCD) on the whole equation set
 - Efficiently solve every single equation by FASTEN-P(+)

Decomposition of Sylvester Equation

■ Observation:

$$\mathbf{X} - \sum_{i,j=1}^l \mathbf{A}_2^{(ij)} \mathbf{X} (\mathbf{A}_1^{(ij)})^T = \mathbf{B}$$

	1'	2'	3'	4'
1	0.022	0	0	0
2	0	0.083	0	0
3	0	0	0.022	0.022
4	0	0	0.222	0.022

Solution matrix \mathbf{X}

- The solution matrix \mathbf{X} has block-diagonal structure
- The equation can be decomposed to:

$$\left\{ \begin{array}{l} \mathbf{X}^{ii} - \sum_{q=1}^l \mathbf{A}_2^{iq} \mathbf{X}^{qq} (\mathbf{A}_1^{iq})^T = \mathbf{B}^{ii} \\ \mathbf{X}^{ij} = \mathbf{B}^{ij} \quad (1 \leq i, j \leq l, i \neq j) \end{array} \right.$$

Diagonal block variables

Off-diagonal block variables

- \mathbf{A}_1^{iq} is a block of \mathbf{A}_1 of rows from attribute i to columns of attribute q .
- **Off-diagonal block: need not to be solved**
- **Diagonal block: apply Block Coordinate Descent (BCD)**

Apply FASTEN-P(+) on Decomposed Equation

■ Observation:

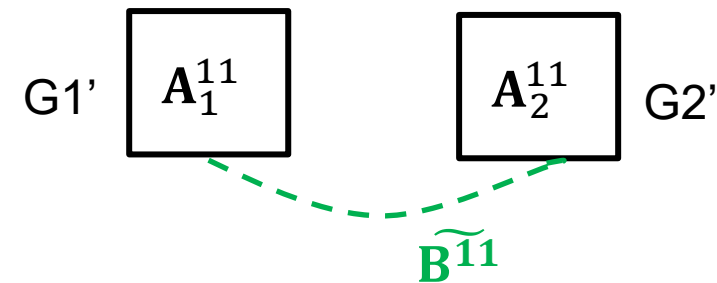
$$\mathbf{X}^{ii} - \sum_{q=1}^l \mathbf{A}_2^{iq} \mathbf{X}^{qq} (\mathbf{A}_1^{iq})^T = \mathbf{B}^{ii}$$

Diagonal block variables

- When applying BCD: solve a non-attributed Sylvester equation each time
- e.g.: when solving \mathbf{X}^{11} , the equation becomes:

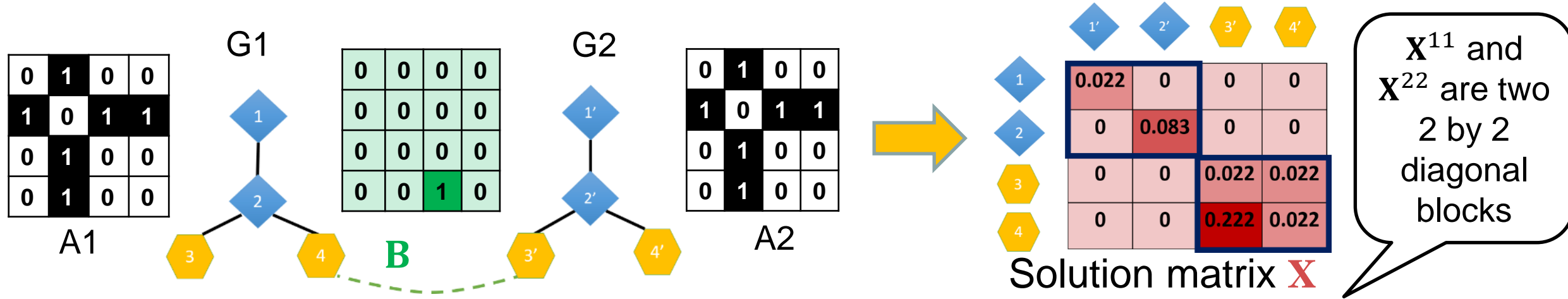
$$\mathbf{X}^{11} - \mathbf{A}_2^{11} \mathbf{X}^{11} (\mathbf{A}_1^{11})^T = \mathbf{B}^{11} + \sum_{q \neq 1}^l \mathbf{A}_2^{1q} \mathbf{X}^{qq} (\mathbf{A}_1^{1q})^T = \widetilde{\mathbf{B}}^{11}$$

- Apply FASTEN-P(+) to solve the above equation.



Example

- In this example, the attributed Sylvester equation is decomposed to:



$$X - \sum_{i,j=1}^2 A_2^{(ij)} X (A_1^{(ij)})^T = B$$

$$X^{11} - [A_2^{11} X^{11} (A_1^{11})^T + A_2^{12} X^{22} (A_1^{12})^T] = B^{11}$$

$$X^{22} - [A_2^{21} X^{11} (A_1^{21})^T + A_2^{22} X^{22} (A_1^{22})^T] = B^{22}$$

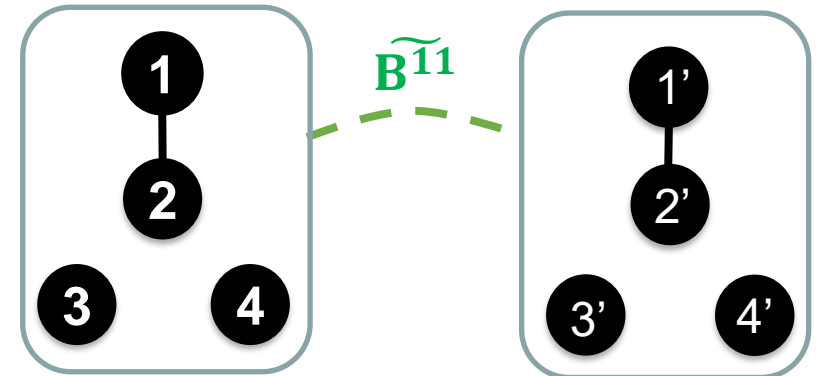
$$X^{12} = B^{12}$$

$$X^{21} = B^{21}$$

Diagonal

Off-diagonal

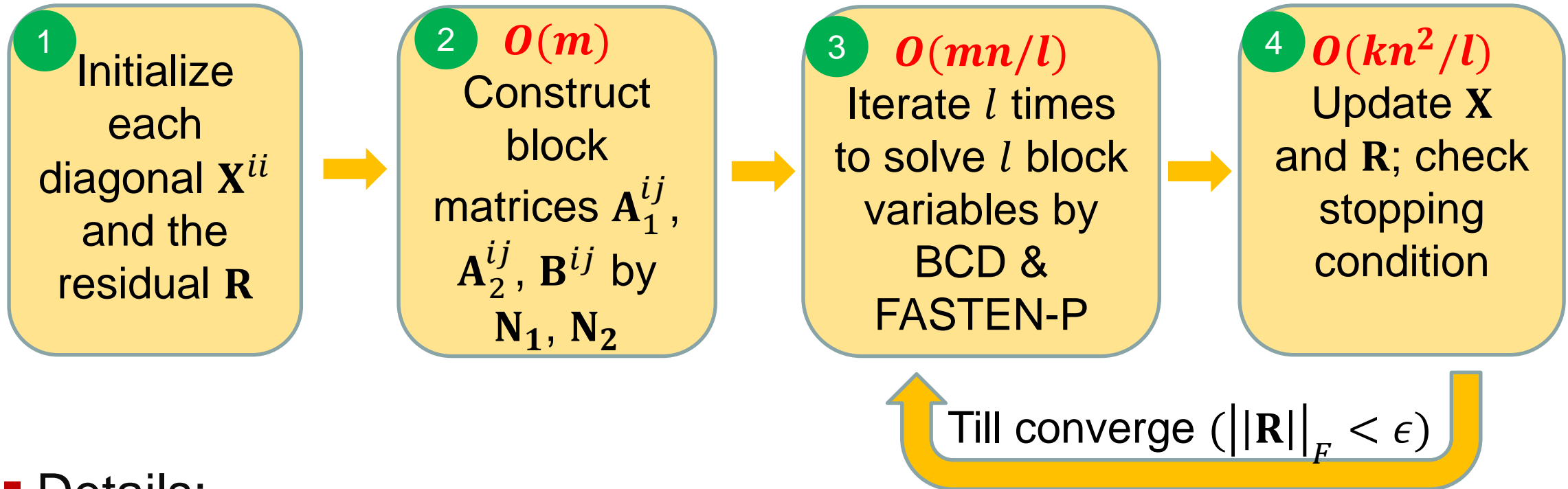
e.g. Solve non-attributed Sylvester equation on A_1^{11} , A_2^{11} for X^{11} :



FASTEN-N

$$\mathbf{X} - \sum_{i,j=1}^l \mathbf{A}_2^{(ij)} \mathbf{X} (\mathbf{A}_1^{(ij)})^T = \mathbf{B}$$

Major steps:



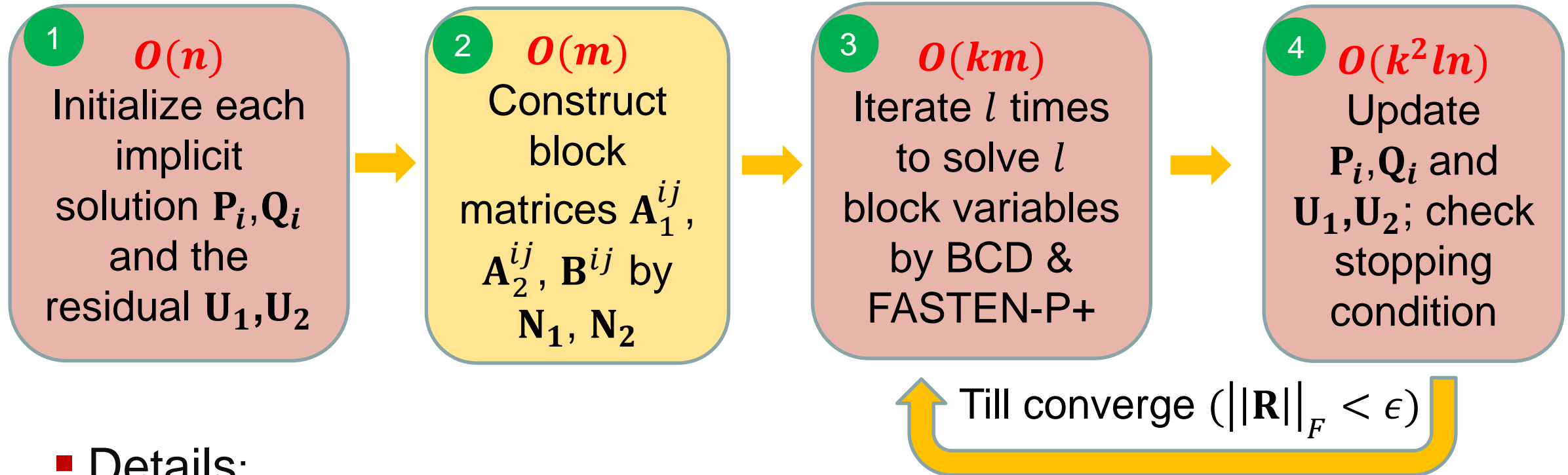
Details:

- 2 : \mathbf{N}_1 , \mathbf{N}_2 are the node attribute matrices of \mathbf{A}_1 and \mathbf{A}_2 .
- **Overall Complexity:** time: $O(mn/l + kn^2/l)$; space: $O(m/l + n^2)$;

From FASTEN-N to FASTEN-N+

$$\mathbf{X} - \sum_{i,j=1}^l \mathbf{A}_2^{(ij)} \mathbf{X} (\mathbf{A}_1^{(ij)})^T = \mathbf{B}$$

Major steps:



Details:

- Key idea: apply FASTEN-P+ instead of FASTEN-P in step 3;
- **Overall Complexity:** time: $O(km + k^2 \ln)$; space: $O(m + k \ln)$;

Roadmap

- Motivations ✓
- Background ✓
- Proposed Algorithms for plain graphs ✓
- Proposed Algorithms for attributed graphs ✓
- **Experimental Results**
- Conclusions

Experimental Setup

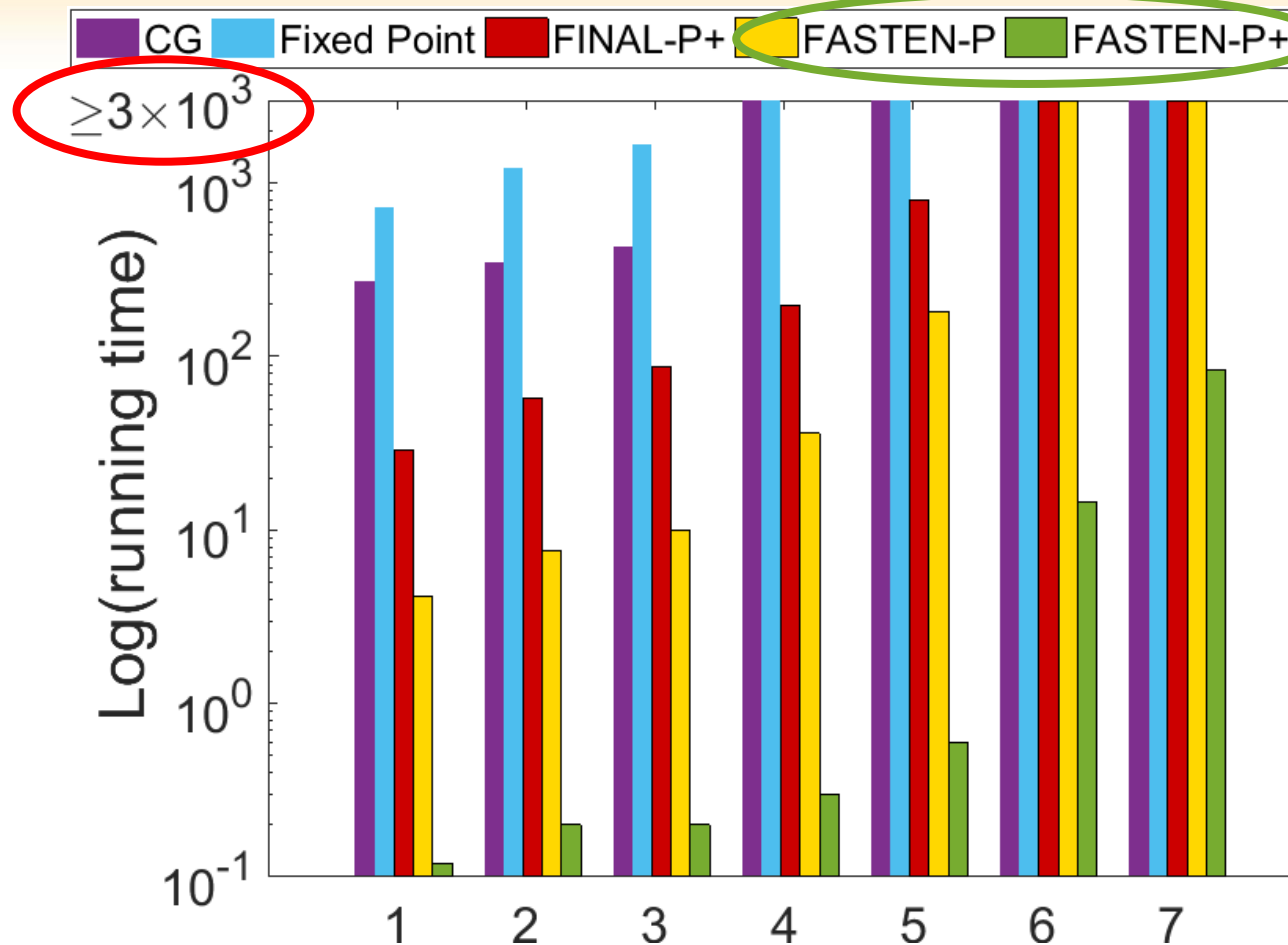
■ Datasets Summary:

Dataset Name	Category	# of Nodes	# of Edges
DBLP	Co-authorship	9,143	16,338
Flickr	User relationship	12,974	16,149
LastFm	User relationship	15,436	32,638
Aminer	Academic network	1,274,360	4,756,194
LinkedIn	Social network	6,726,290	19,360,690

■ Baseline methods

- *Conjugate Gradient method (CG)* [Saad Y. SIAM 03]
 - *Fixed Point (FP)* [Saad Y. SIAM 03]
 - *FINAL-P+ & FINAL-N+* [Zhang et al. KDD'16]
- } Exact methods
- } Approximated methods

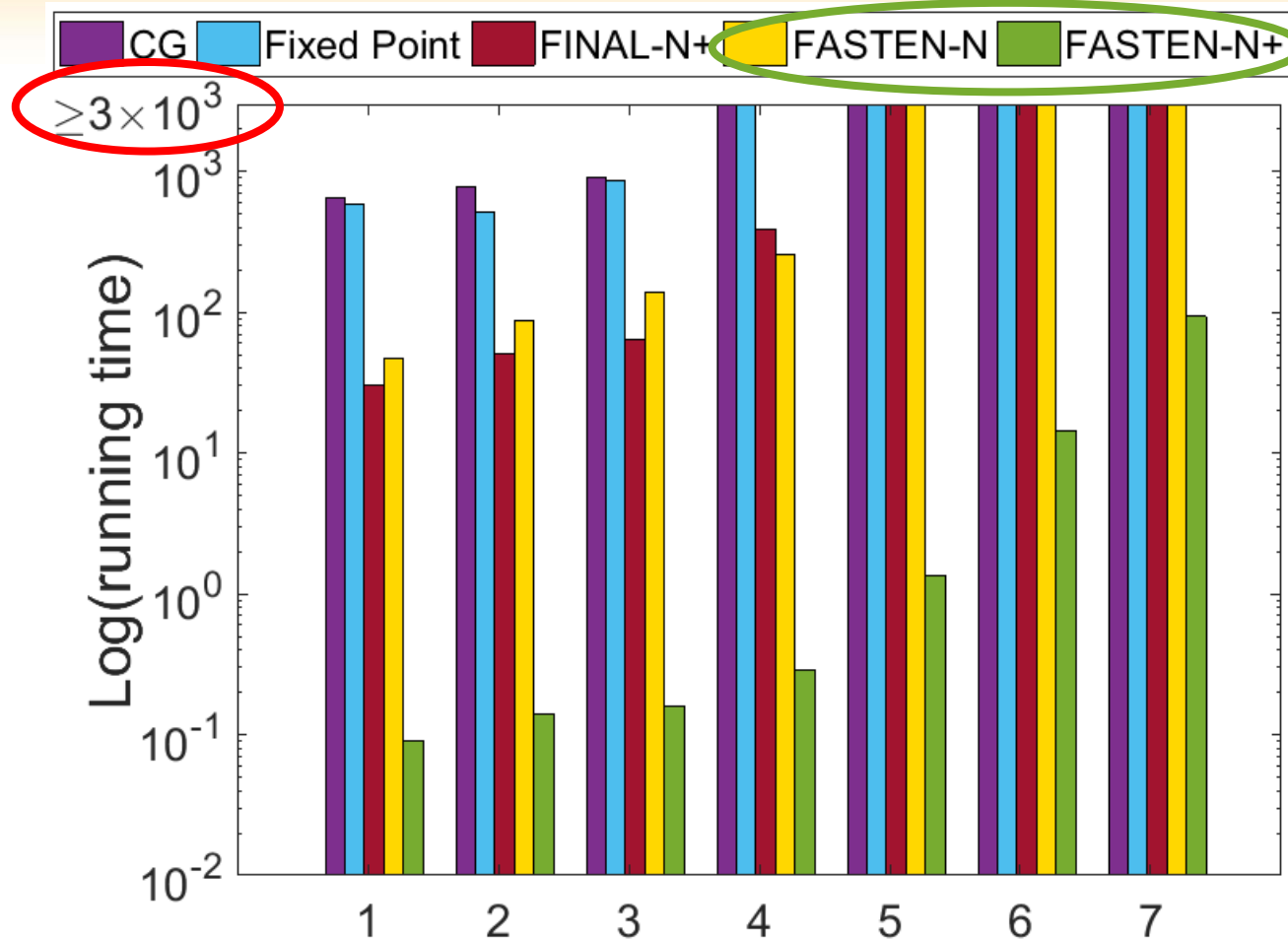
Experimental Result - Efficiency



1. DBLP (9,143 nodes)
2. Flickr (12,974 nodes)
3. LastFm (15,436 nodes)
4. Aminer with 25K nodes
5. Aminer with 100K nodes
6. Aminer with 1.2M nodes
7. LinkedIn (6.7M nodes)

- Obs.: maximum speedup: $> 10,000$ times with 25K-node network.
- Better than approximated methods!

Experimental Result - Efficiency



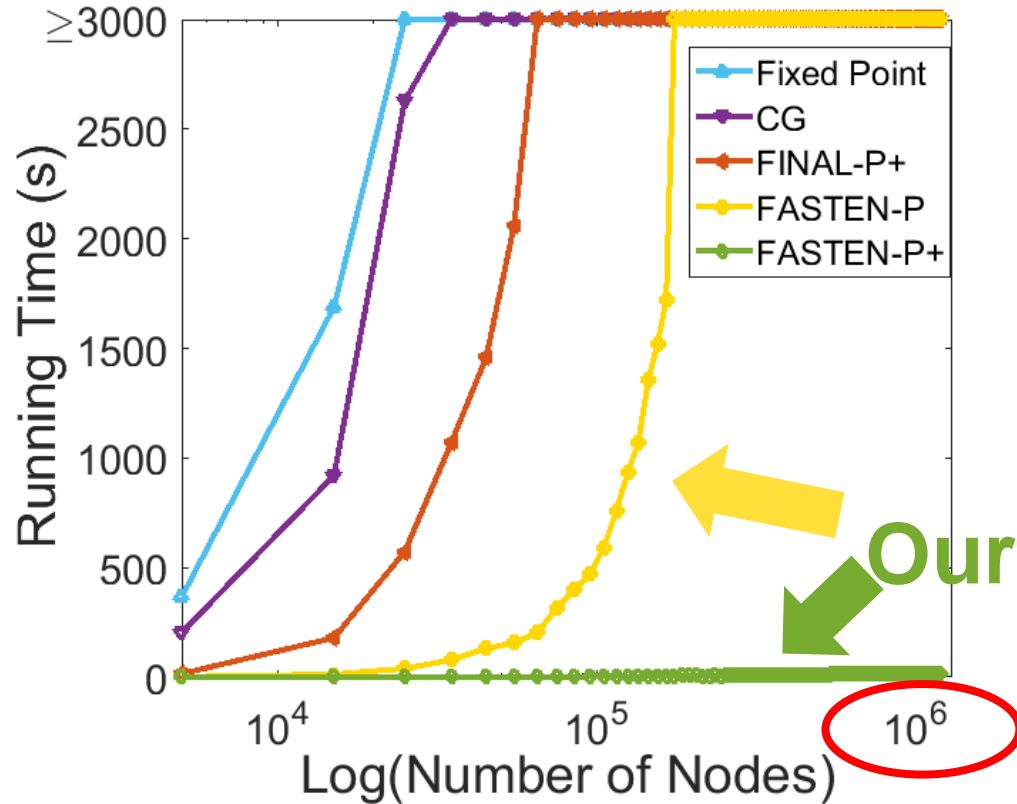
← Our method

1. DBLP (9,143 nodes)
2. Flickr (12,974 nodes)
3. LastFm (15,436 nodes)
4. Aminer with 25K nodes
5. Aminer with 100K nodes
6. Aminer with 1.2M nodes
7. LinkedIn (6.7M nodes)

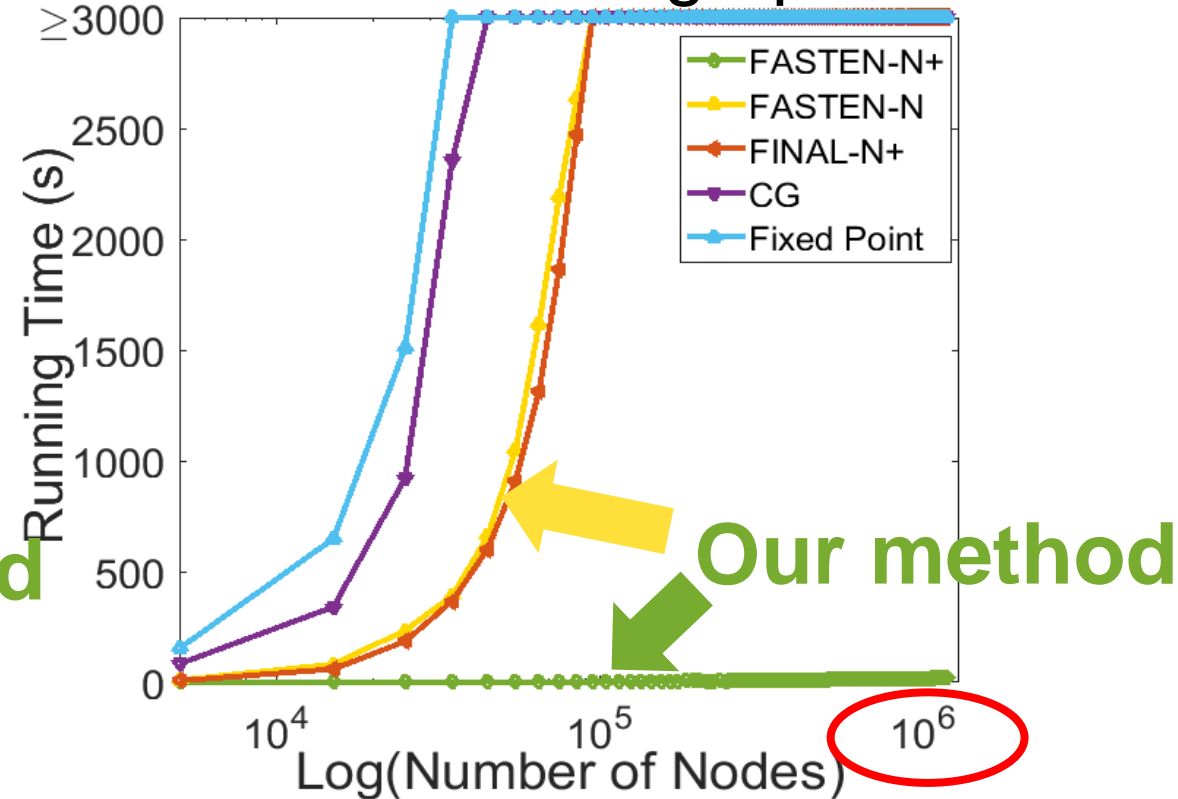
- Obs.: maximum speedup: > 10,700 times with 25K-node network.
- Better than approximated methods!

Experimental Result - Scalability

On plain graphs



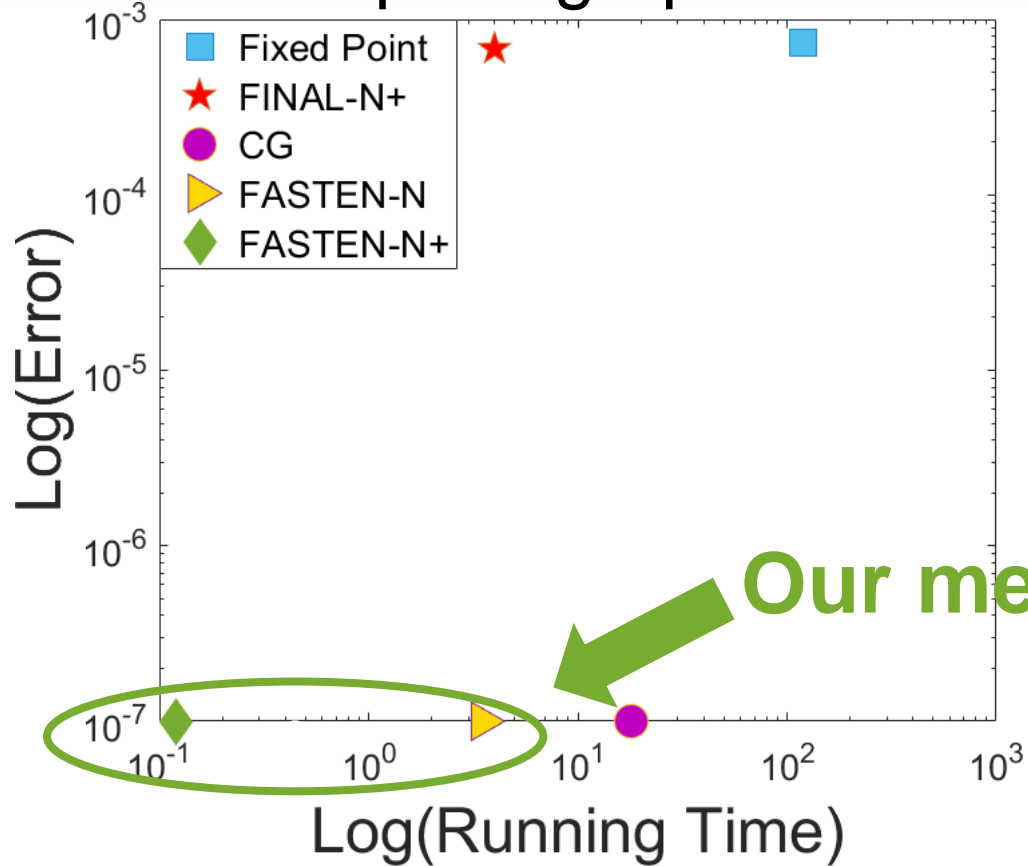
On attributed graphs



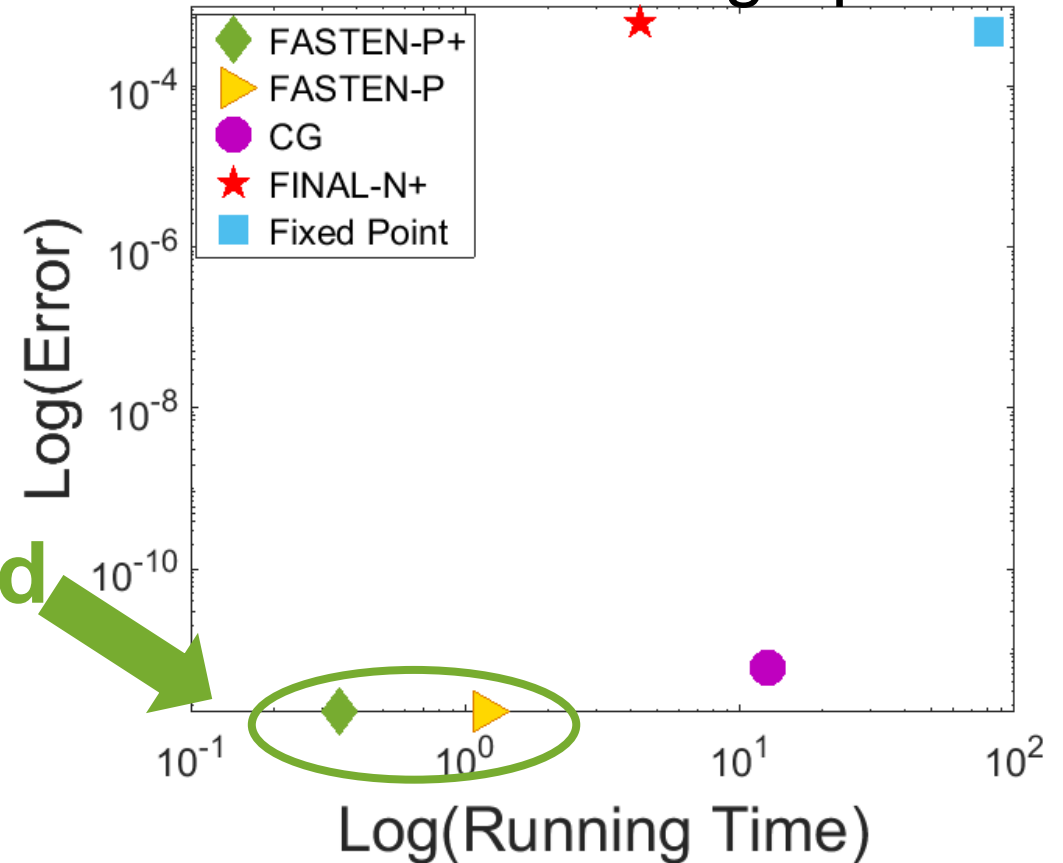
- Obs.: FASTEN-P/N scales almost in accord with FINAL-P+/N+
- FASTEN-P+/N+ scale linearly with regard to # of nodes (to over 1M)

Experimental Result - Effectiveness

On plain graphs



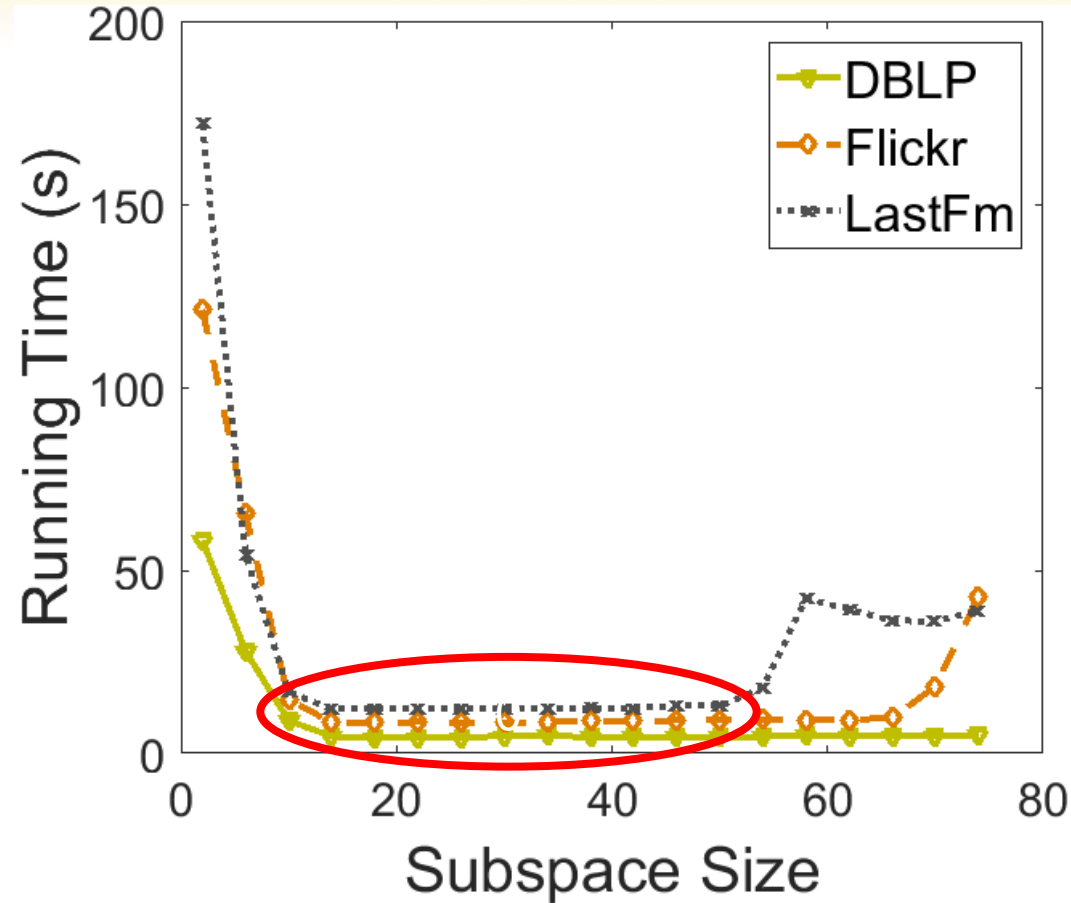
On attributed graphs



- Obs.: FASTEN gives exact solution while having low running time.

Parameter Sensitivity

- e.g.: FASTEN-P:



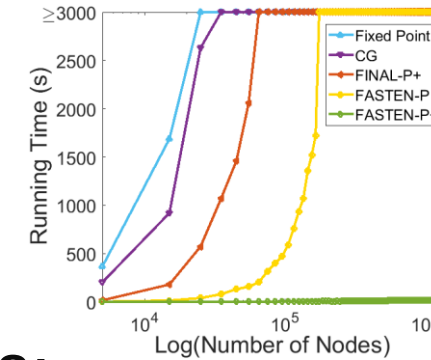
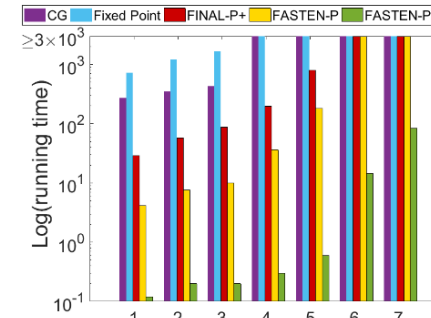
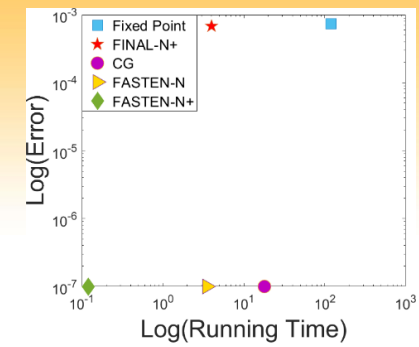
- Obs.: the running time of FASTEN-P stays stable in a range of [14,60].

Roadmap

- Motivations ✓
- Background ✓
- Proposed Algorithms for plain graphs ✓
- Proposed Algorithms for attributed graphs ✓
- Experimental Results ✓
- **Conclusions**

Conclusions

- **Goal:** Fast & exact solver for (attributed) Sylvester equation.
- **Solution:** “FASTEN” family
 - Key idea #1: Generate Kronecker Krylov subspace
 - Key idea #2: Indirect solution representation
 - Key idea #3: Decomposition of Sylvester equation
 - Key idea #4: BCD & FASTEN-P(+) on decomposed equation
- **Results:**
 - Exact solution and *linear* scalability w.r.t the size of input graphs;
 - Significant speedup against traditional methods.



Algorithm	Attributed (YN)	Exact Solution (YN)	Time Complexity	Space Complexity	Category
Fixed Point (FP) [Vishwanathan et al' 10]	✓	✓	$O(n^3)$	$O(n^3)$	Traditional
Conjugate Gradient (CG) [Y Saad et al' 03]	✓	✓	$O(n^3)$	$O(n^2)$	
Sylv [Vishwanathan et al' 10]	✓	✓	$O(n^3)$	$O(n^2)$	
ARK [U Kang et al' 12]	✓	✗	$O(n^2)$	$O(n^2)$	
Cheetah [L Li et al' 10]	✓	✗	$O(n^2)$	$O(n^2)$	Recent
Ni-Sim [C Li et al' 10]	✗	✗	$O(n^2)$	$O(r^2 n^2)$	
FINAL-P [S Zhang et al' 16]	✗	✓	$O(mn + n^2)$	$O(n^2)$	This Paper
FINAL-NE [S Zhang et al' 16]	✓	✓	$O(lmn + ln^2)$	$O(n^2)$	
FINAL-N+ [S Zhang et al' 16]	✓	✓	$O(n^2)$	$O(n^2)$	
FASTEN-P	✗	✓	$O(kn^2)$	$O(n^2)$	
FASTEN-P+	✗	✓	$O(m + k^2 l)$	$O(m + kn)$	
FASTEN-N	✓	✓	$O(mk + kn^2)$	$O(m/l + n^2)$	
FASTEN-N+	✓	✓	$O(km + k^2 ln)$	$O(m + kn)$	

Thank You!